

## Editorial Preface

Welcome to the third volume of *Football Studies*. We are pleased with the great support we have received over the past four years in getting the journal established as the first academic journal devoted to the social scientific and humanities study of football encompassing all the various codes throughout the world. It has been a great challenge, but it has also been exciting working with so many of you. In particular, I would like to thank Associate Editor Tara Magdalinski for all her hard work both on the journal and in the organisation and ongoing management of the Football Studies Group and its membership.

This issue has a wide range of articles beginning with Alan Bairner and Peter Shirlow's article examining supporter cultures and identities in Northern Ireland and Sweden. Karen Brooks analyses the most popular Australian weekly sporting show that is devoted to Australian football. Rex Nash discusses current agendas in sociological research on soccer in Britain while Benny Peiser and Matthew Frankin report on effects of managerial changes in the relative success of soccer teams in the English football leagues. Drew Cottle gives us his viewpoint on the demise of Wests Rugby League Club in Sydney. The reviews section includes a review article on the recent series of books that look at soccer as a business as well as reviews on soccer and American football.

We are pleased to welcome Steve Pope as new reviews editor for codes other than soccer. We also welcome Stephen Hardy and Joseph Maguire to the editorial board and to make a belated welcome to Alan Bairner, John Bale, David Black, Richard Giulianotti, Roberta Park, Trevor Slack and Gerd ven der Lippe who joined the Board for volume two. I would also like to thank non-editorial board members who have provided reviews for *Football Studies* over the past couple of years: Braham Dabscheck, Mark Falcous and Brett Hutchins. Thank you to all reviewers and editorial board members for your hard work and support of the journal.

John Nauright  
Editor